

M - 2019

Subject Code : 41 (NS)

2131270

COMPUTER SCIENCE

Time : 3 Hours 15 Minutes]

[Total No. of questions : 37]

[Max. Marks : 70

PART - A

Answer **all** the questions. Each question carries 1 mark.

(10 × 1 = 10)

- 1) Expand the term DDRRAM.
- 2) Write the standard symbol for two input NOR gate.
- 3) Give an example for non-primitive data structure.
- 4) What is meant by data encapsulation?
- 5) Which symbol is used as address operator in C++?
- 6) Define tuple.
- 7) What is Wide Area Network (WAN)?
- 8) What is ring topology?
- 9) Mention any one type of e-commerce.
- 10) What is free-hosting?

P.T.O.

**PART – B**

Answer **any five** questions. Each question carries **2** marks.

(5 × 2 = 10)

- 11) Prove that $x \cdot \bar{x} = 0$ by perfect induction method.
- 12) Prove $x \cdot (x + y) = x$ algebraically.
- 13) Give any two applications of OOP.
- 14) What is destructor? Write the symbol used for destructor.
- 15) Mention any two ofstream functions.
- 16) Define primary key and candidate key.
- 17) Differentiate between DELETE and DROP Commands in SQL.
- 18) Briefly explain circuit switching technique.

PART – C

Answer **any five** questions. Each question carries **3** marks.

(5 × 3 = 15)

- 19) What is the purpose of UPS? Mention different types of UPS.
- 20) Explain the working of two input NAND gate with logic symbol and truth table.
- 21) Give the memory representation for two dimensional array using Column Major Ordering.
- 22) Define an array of pointers. Give an example.



- 23) What is a data file? Differentiate between text file and binary file in C++.
- 24) Mention different database models. Explain any one.
- 25) Write any three advantages of e-Commerce.
- 26) Explain any three text formatting tags in HTML.

PART – D

Answer **any seven** questions. Each question carries **5** marks. **(7 × 5 = 35)**

- 27) Given Boolean function.
 $f(a,b,c,d) = \Sigma(0, 1, 2, 3, 4, 6, 8, 10, 12, 14)$.
Reduce it by using Karnaugh map.
- 28) Write an algorithm to delete an element from a queue data structure.
- 29) What is primitive data structure? Explain different operations performed on primitive data structures.
- 30) Mention any five advantages of OOP over procedural programming Languages.
- 31) Explain member function outside class definition. Give an example.
- 32) What is a friend function? Write the characteristics of a friend function.
- 33) Give the definition for a constructor and mention the rules for writing constructor function.



- 34) What is inheritance? Briefly explain hierarchical and hybrid inheritance.
- 35) Briefly explain the advantages of database system.
- 36) Explain any five relational/ Comparison operators in SQL with suitable examples.
- 37) Define the following.
- a) SIM
 - b) SMS
 - c) Wi-fi
 - d) Chatting
 - e) Video Conference.
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